

Glossary

Pictographs

- ♣ club
- ◊ diamond
- ♥ heart
- ♠ spade

Latin Symbols

- f function
- L Lagrangian function
- t time variable or parameter
- x first unknown variable or horizontal co-ordinate
- y second unknown variable or vertical co-ordinate
- z third unknown variable or co-ordinate

Greek Symbols

- α alpha
- β beta
- χ chi
- δ delta
- ϵ epsilon
- η eta
- γ gamma
- ι iota
- κ kappa
- λ lambda
- μ mu
- ν nu
- ω omega
- \omicron omicron
- ϕ phi
- π pi
- ψ psi
- ρ rho
- σ sigma
- τ tau
- θ theta
- υ upsilon
- ε epsilon (variant)
- \varkappa kappa (variant)
- φ phi (variant)
- ϖ pi (variant)
- ϱ rho (variant)

ς sigma (variant)

ϑ theta (variant)

ξ xi

ζ zeta

Abbreviations

HTML (hypertext markup language) the standard markup language for creating web pages

MathML (mathematical markup language) markup language for describing mathematical notation

NASA National Aeronautics and Space Administration

Ofcom Office of Communications

Ofsted Office for Standards in Education

SVG (scalable vector graphics) XML-based vector image format

XHTML (extensible hypertext markup language) XML version of HTML

XML (extensible markup language) a markup language that defines a set of rules for encoding documents